

流體力學講義

1. Fundamentals

1. Introduction

(1) 流體力學已變成多種領域之基礎學科

- ① 傳統工程 (Conventional Engineering)
- ② 海洋學 (Oceanography)
- ③ 航太科學(火箭設計) (Astronautics)
- ④ 氣象學(大氣流動) (Meteorology)
- ⑤ 太陽物理 (Solar physics)
- ⑥ 醫學(血液流動) (Medicine)

(2) 歷史概述

- ① 最早之流體與生活之關係(飲水、灌溉、航運、水利)
(方式：井、渠道、水車、抽水、水管)
- ② Archimedes (287-212 B.C.) 阿基米德→發現浮力
- ③ Leonardo da Vinci (1425-1519) 達文西
最早設計建造 canal lock (near Milan) 閘門
- ④ Galileo, Pascal, Newton, Pitot, Bernoulli, Euler, d'Alembert
累積知識 理論←實驗
理論與實驗之矛盾與衝突→(1) Hydrodynamics 流體動力學(偏重數學)
(2) Hydraulics 水力學(偏重實際應用)
- ⑤ Navier-Stoke (19世紀中葉)
ideal fluid motion → real fluid motion (viscous fluid) 考慮流體之黏滯性
- ⑥ 同一時期很多Hydraulic Research → Empirical formulas or Tabular form
Physical facts ×Empirical formula
- ⑦ 19世紀末，航空工業→空氣動力學
流力長足進步，由於(1) Reynolds 理論實驗
(2) Rayleigh 因次分析
(3) Froude, Reynolds.... 模型試驗
(4) 航空學 (aeronautics) 理論實驗
長足進步 Kutta, Prandtl等
- ⑧ 流體力學上最重要之貢獻：Prandtl (1904) → Boundary Layer (邊界層)

- ⑨ Application of fundamental laws of
 - <i>Mechanics (力學)
 - <ii>Thermodynamics (熱力學)
 - <iii>Experimentation and Simulation (實驗)
 - <iv>Fluid properties (流體基本性質)

成為⇒Modern Fluid Mechanics

- ⑩ 20世紀：流體力學是
 - <i>一種科學
 - <ii>一種工程

以合理(Rational)方法尋求答案

電腦發展→使流體力學更進步

2. Fluid Properties

- (1) Fluid (流體)包括
 - <i>Liquid (液體)
 - <ii>Gas (氣體)

- ① 分子間距(Spacing of molecules)

氣體 > 液體 > 固體

- ② 分子間內聚力(Intermolecular cohesive forces)

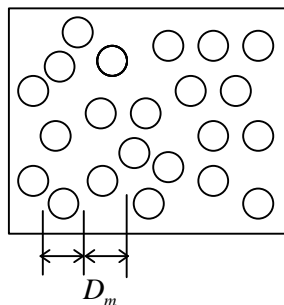
固體 > 液體 > 氣體

- ③ Fluid is a continuum (聯體、連續性物質)

⇒No voids or holes in continuum. (聯體中沒有孔隙)

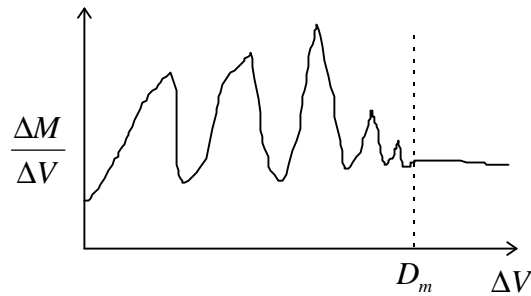
Note: Continuum assumption is valid only when:

physical length scale > > average molecule spacing



i.e.
$$\mathbf{r} = \lim_{\Delta V \rightarrow V^*} \frac{\Delta M}{\Delta V}$$

$$V_* \gg D_m \text{ (Molecule spacing)}$$



亦即不視流體之分子結構而以流體整體之運動為討論對象

④物質在應力作用下之反應：(Actions under various stress)

<i>固體承受壓力(compression)、張力(tension)或剪力(shear)，先產生彈性變形(elastic deformation)，若外力過大，便產生永久形變(permanent distortion)。

<ii>流體承受壓力時會產生彈性變形。流體幾乎不能承受任何張力，而且在剪力作用下必產生永久形變。

⑤流體(Fluid)之定義：係一種「不論多小之剪力作用下皆會產生連續永久變形」之物質。

⑥剪力(shear)→帶動流體流動(flow)或變形

流體靜止(at rest)時，剪應力不存在→故只有壓力(pressure)

⑦液體(liquid)通常視為不可壓縮流體(incompressible fluid)

例外：Water hammer (水錘) in pipe system.

(2) Fluid Properties

①Density (密度), ρ

$$\rho = \lim_{\Delta V \rightarrow 0^+} \frac{\Delta M}{\Delta V}$$

②Specific Volume (比體積), a

$$a = \frac{\Delta V}{\Delta M} = \frac{1}{\rho}$$

③Specific Gravity (比重), $s.g.$

$$s.g. = \frac{\rho}{\rho_{water}} \quad \text{for specified temperature and pressure (定溫定壓)}$$

④Specific Weight (比重量), g

$$g = \rho g$$

⑤ Compressibility (可壓縮性)

If $Temp. = const.$ $P \uparrow, V \downarrow$, $P \downarrow, V \uparrow$

⇒ 實驗參見 p.12 Fig. 1-3

$$dP = -E_v \left(\frac{dV}{V} \right)$$

E_v : bulk modulus of elasticity (彈性模數)

例如：

$$E_{v_{water}} = 2.2 \times 10^9 \text{ N} / \text{m}^2$$

$1 \times 10^6 \text{ N} / \text{m}^2$ (10 atm) → 體積僅改變0.04% (水之可壓縮性很小，一般可忽略)

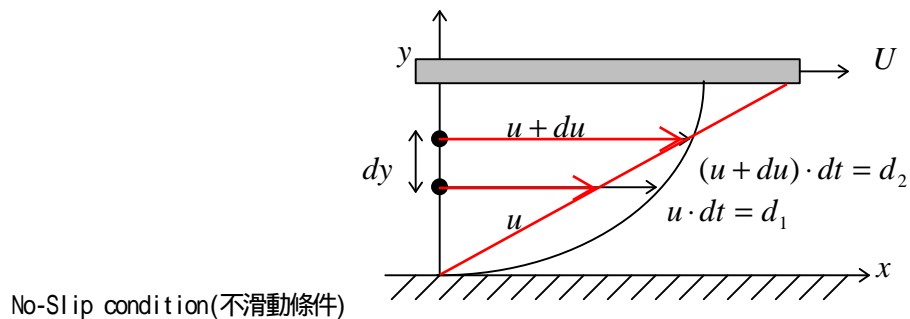
For fix amount of fluid: $M = rV \rightarrow dM = r dV + V dr = 0$

$$\frac{dr}{r} = -\frac{dV}{V} \rightarrow dP = -E_v \left(\frac{dV}{V} \right) = E_v \left(\frac{dr}{r} \right)$$

⑥ Viscosity (黏滯性) 重要！

流體黏滯性之成因：

流體分子間碰撞(molecular momentum exchange)而且分子間具有內聚吸引力(cohesion)之故。



$$\textcircled{1} \text{ Strain (應變)} = \frac{d_2 - d_1}{d y} = \frac{d u \cdot d t}{d y}$$

$$\textcircled{2} \text{ shear stress } \mathbf{t}_{yx} \propto \text{Rate of Strain}$$

$$\text{Velocity gradient} = \text{Rate of Strain} = \frac{\text{Strain}}{d t} = \frac{(d u \cdot d t / d y)}{d t} = \frac{d u}{d y}$$

$$\rightarrow \mathbf{t}_{yx} \propto \frac{d u}{d y} \quad \therefore \mathbf{t}_{yx} = \mathbf{m} \frac{d u}{d y}$$

此稱之為 Newton's Viscosity Law

符合牛頓黏滯律之流體稱為牛頓性流體(Newtonian fluid)

μ = coefficient of viscosity(黏滯性係數)
 =dynamic viscosity (or absolute viscosity)
 (單位：英制= $lb \cdot s / ft^2$, 公制= $Pa \cdot s$)

Note: ① τ and μ indep. of P (與壓力之關係不顯著)

② τ causes: Velocity Gradient ($\frac{du}{dy}$)

\Rightarrow Flow (Relative motion between layers)

③ If fluid at rest $\rightarrow u = 0 \rightarrow \frac{du}{dy} = 0 \rightarrow \tau = 0$

\rightarrow No shear stress!!

④ Velocity profile cannot be tangent to a solid boundary.

$\frac{du}{dy} \rightarrow \infty \rightarrow \tau \rightarrow \infty$ (impossible)

• Kinematic viscosity (運動黏滯性) , ν

$$\nu = \frac{\mu}{\rho}$$

溫度對 μ 與 ν 之影響：

① 液體 viscosity \rightarrow 主要由於分子間內聚力 (cohesion)

氣體 viscosity \rightarrow 主要由於分子間碰撞 (momentum exchange)

② 溫度上升 \rightarrow 液體分子間內聚力 $\downarrow \Rightarrow \mu \downarrow$

溫度上升 \rightarrow 氣體分子間碰撞 $\uparrow \Rightarrow \mu \uparrow$

⑦ Surface tension (表面張力) , Capillarity (毛細現象)

(1) 成因：① Intermolecular Cohesion (分子間內聚力)

② Intermolecular Adhesive Force (分子間附著力)

(2) Negligible in many engineering problems.

\rightarrow Predominant in ① capillary rise of liquid in narrow space

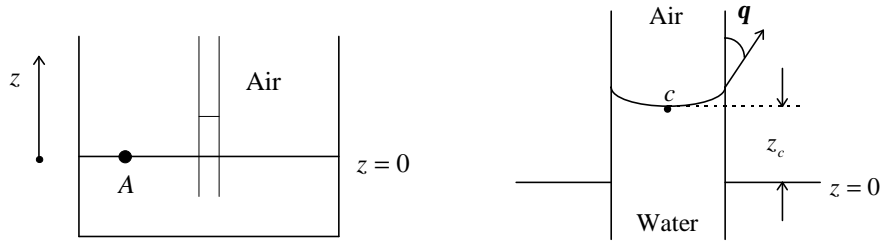
② bubble formation, liquid drop.

③ breakup of liquid jets.

④ small scale model

\rightarrow 工程上：地下水(土壤顆粒間之水分、污染物)

(3)推導：(圓形毛細管)



$$h = \frac{P}{\rho g} + z$$

h = piezometric head (or hydraulic head)

Static: A: $h_A = 0 + 0 = 0$

C: $h_C = \frac{P_c}{\rho g} + Z_c = 0$ (no flow)

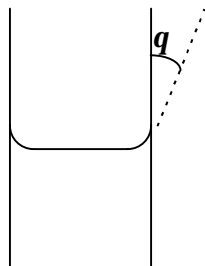
$\therefore \frac{P_c}{\rho g} = -Z_c$ pressure in capillary is negative!!

s_{aw} = Tension force per unit length

$$\sum F_Z = 0 : (p r^2) \cdot P_c + s_{aw} \cdot (2p r) \cos q = 0$$

$$(p r^2) \cdot (-z_c \cdot \rho g) + s_{aw} \cdot (2p r) \cos q = 0$$

$$z_c = \frac{2s_{aw} \cdot \cos q}{\rho g \cdot r}$$



通常 $q \rightarrow 0^\circ$

$$\cos q \rightarrow 1 \quad \therefore z_c \cong \frac{2s_{aw}}{\rho g \cdot r}$$

⑧ Vapor Pressure (蒸汽壓) [液體表面分子掙脫，分子撞擊形成壓力]

Temp.↑ , Vapor pressure (P_v)↑

Cavitation(穴蝕)：

(Boiling：當external absolute pressure imposed on liquid is equal or less than the vapor pressure of the liquid → formation of vapor bubbles)

When Velocity↑ → external pressure↓ → boiling bubbles→形成cavitation
⇒ 氣泡高速撞擊渦輪機葉面或磨蝕管壁，造成損毀！

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④ 氣象學(大氣流動) (Meteorology)

⑤ 醫學(血液流動) (Medicine)

⑥ 生態工程、河川棲地復育 (Ecological Engineering)

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Natural flows and weather
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Boats
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Aircraft and spacecraft
© Photo Link/Getty RF



Power plants
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Human body
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Cars
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Wind turbines
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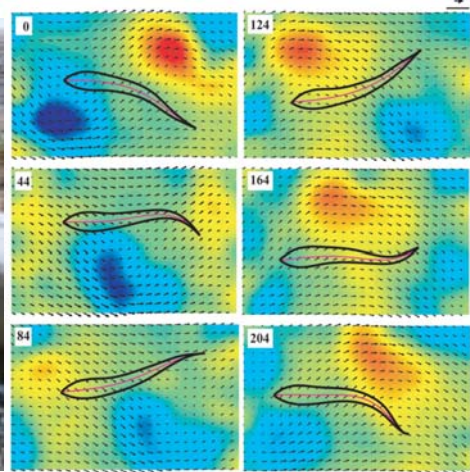


Piping and plumbing systems
Photo by John M. Cimbala.



Industrial applications
Digital Vision/PunchStock

Ecological Engineering 生態工程 – Fishway Design (魚道設計)

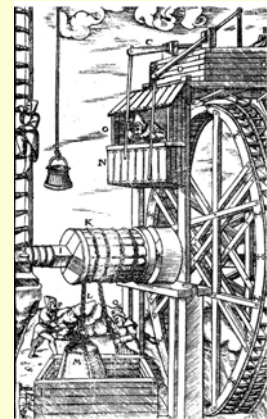
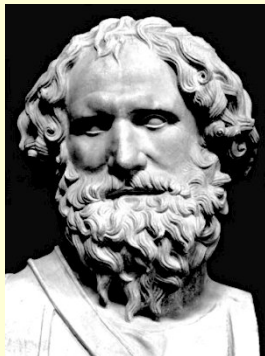


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(2) 歷史概述

① 最早之流體與生活之關係(飲水、灌溉、航運、水利)
(方式：井、渠道、水車、抽水、水管)

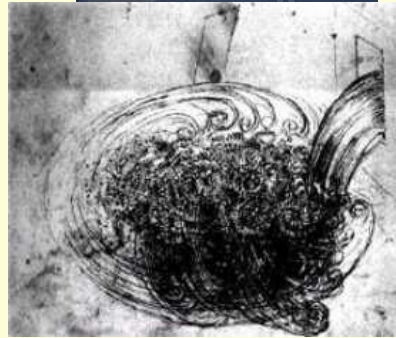
② Archimedes (287-212 B.C.) 阿基米德 → 發現浮力應用



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(2) 歷史概述

③ Leonardo da Vinci (1425-1519) 達文西
最早設計建造 canal lock (near Milan) 閘門



(2) 歷史概述

④ Galileo, Pascal, Newton, Pitot, Bernoulli, Euler, d'Alembert



Galileo (Italian, 1564-1642)



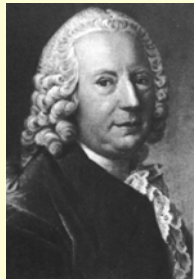
Pascal (French, 1623-1662)



Newton (British, 1642-1726)



Pitot (French, 1695-1771)



Bernoulli (Swiss, 1700-1782)



Euler (Swiss, 1707-1783)



d'Alembert (French, 1717-1783)

累積知識 理論 ← 實驗

理論與實驗之矛盾與衝突 → (1) Hydrodynamics 流體動力學 (偏重數學)

(2) Hydraulics 水力學 (偏重實際應用)

⑤ Navier-Stokes Equation (19世紀中葉)

ideal fluid motion → real fluid motion (viscous fluid) 考慮流體之黏滯性



Navier (French, 1785 – 1836)



Stokes (British, 1819 – 1903)

⑥ 同一時期很多 Hydraulic Research → Empirical formulas (經驗公式)
or Tabular form (圖表形式)

Physical facts × Empirical formula

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⑦ 19世紀末：航空工業 → 空氣動力學

流力長足進步，由於 (1) Reynolds 紊流理論



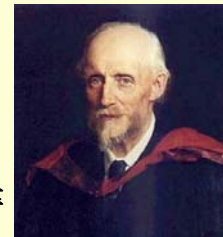
Rayleigh (British, 1842 – 1919)

(2) Rayleigh 因次分析

(3) Froude, Reynolds ... 模型相似律

(4) 航空學 (aeronautics) 理論實驗

長足進步 Kutta, Prandtl 等



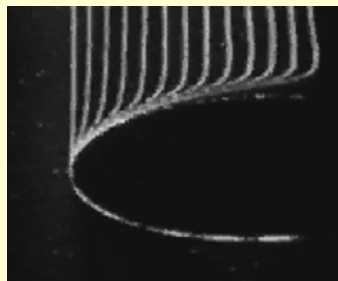
Reynolds (British, 1842–1912)



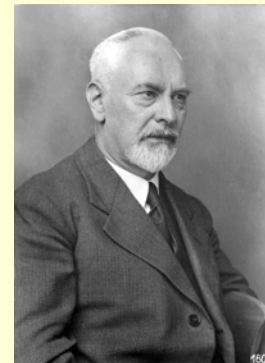
Froude (French, 1810 – 1879)



Kutta (German, 1867–1944)



Boundary Layer



Prandtl (German, 1875–1953)

⑧ 流體力學上最重要之貢獻：Prandtl (1904) → Boundary Layer (邊界層)

⑨ Application of fundamental laws of

<i> Mechanics (力學)

<ii> Thermodynamics (熱力學)

<iii> Experimentation and Simulation (實驗)

<iv> Fluid properties (流體基本性質)

成為⇒ Modern Fluid Mechanics

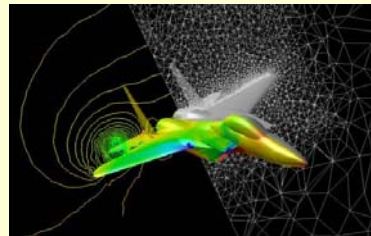
⑩ 21世紀：流體力學是 <i> 一種科學

<ii> 一種工程

以合理(Rational)方法尋求答案

高速電腦發展 → 計算流體動力學 (CFD, Computational Fluid Dynamics)

更快、更大量之模擬與計算



2. Fluid Properties

(1) Fluid (流體)包括 <i> Liquid (液體)

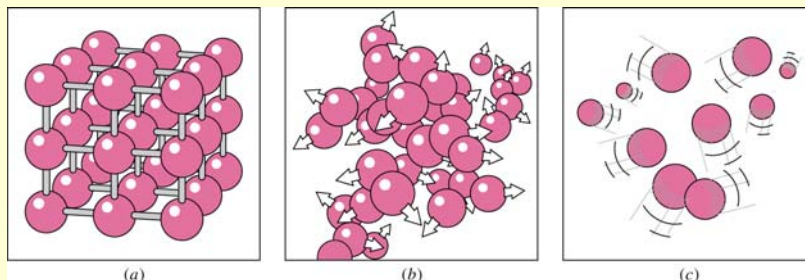
<ii> Gas (氣體)

① 分子間距 (Spacing of molecules)

氣體 > 液體 > 固體

② 分子間內聚力 (Intermolecular cohesive forces)

固體 > 液體 > 氣體

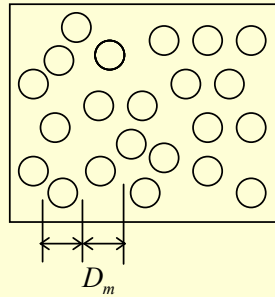


③ Fluid is a **continuum** (假設流體是一種 **連體：連續性物質**)

⇒ No voids or holes in continuum. (連體中沒有空隙)

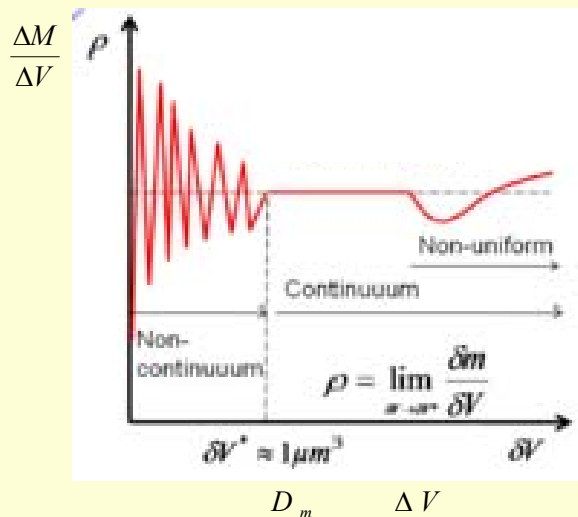
Note: Continuum assumption is valid only when:

physical length scale \gg average molecule spacing



i.e. $\rho = \lim_{\Delta V \rightarrow V_*} \frac{\Delta M}{\Delta V}$ $V_* \gg D_m$ (Molecule spacing)

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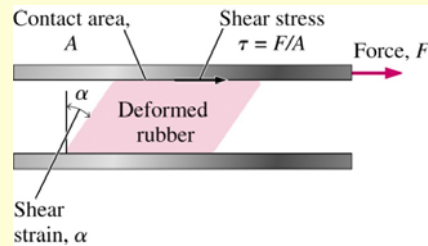
※亦即不視流體之分子結構，而以流體整體之運動為探討對象。
(巨觀而非微觀)

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④ 物質在應力作用下之反應：(Actions under various stress)

<i> 固體承受壓力(compression)、張力(tension)或剪力(shear)，先產生彈性變形(elastic deformation)，若外力過大，便產生永久形變(permanent distortion)。

<ii> 流體承受壓力時會產生彈性變形。流體幾乎不能承受任何張力，而且**在剪力作用下必產生永久形變**。



⑤ 流體(Fluid)之正式定義：係一種「**不論承受多小之剪力作用，皆會產生持續永久變形**」之物質。

⑥ 剪力(shear)→帶動流體流動(flow)或永久變形

※ 流體靜止(at rest)時，剪應力不存在 → 只有壓力(pressure)

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(2) Fluid Properties

① Density (密度)， ρ

$$\rho = \lim_{\Delta V \rightarrow 0^+} \frac{\Delta M}{\Delta V}$$

② Specific Volume (比體積)， α

$$\alpha = \frac{\Delta V}{\Delta M} = \frac{1}{\rho}$$

③ Specific Gravity (比重)， $s.g.$

$$s.g. = \frac{\rho}{\rho_{water}} \quad \text{for specified temperature and pressure (定溫定壓)}$$

④ Specific Weight (比重量)， γ

$$\gamma = \rho g$$

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⑤ Compressibility (可壓縮性)

If $Temp. = const.$ $P \uparrow, V \downarrow, P \downarrow, V \uparrow$

$$dP = -Ev \left(\frac{dV}{V} \right)$$

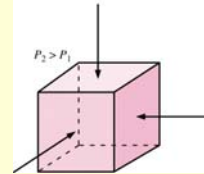
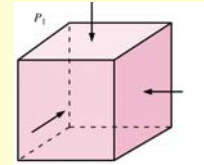
Ev : bulk modulus of elasticity (彈性模數)

例如: $Ev_{water} = 2.2 \times 10^9 \text{ N/m}^2$

$1 \times 10^6 \text{ N/m}^2$ (10 atm) \rightarrow 體積僅改變0.04% (水之可壓縮性很小, 一般可忽略)

For fix amount of fluid: $M = \rho V \rightarrow dM = \rho dV + V d\rho = 0$

$$\frac{d\rho}{\rho} = -\frac{dV}{V} \rightarrow dP = -Ev \left(\frac{dV}{V} \right) = Ev \left(\frac{d\rho}{\rho} \right)$$



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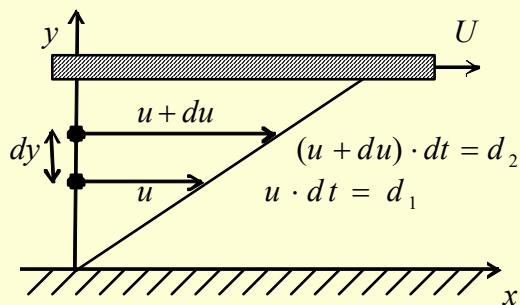
※ ⑥ Viscosity (黏滯性) 重要!

流體黏滯性之成因:

黏性 (液體): 動量傳遞 依靠 分子間之 **內聚吸引力 (cohesion)**

滯性 (氣體): 動量傳遞 依靠 分子間之 **碰撞 (collision)**

No-Slip condition (不滑動條件)



No-Slip condition (不滑動條件)

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$$\textcircled{1} \text{ Strain (應變)} = \frac{d_2 - d_1}{d y} = \frac{d u \cdot d t}{d y}$$

$$\textcircled{2} \text{ shear stress } \tau_{yx} \propto \text{Rate of Strain}$$

$$\text{Velocity gradient} = \text{Rate of Strain} = \frac{\text{Strain}}{d t} = \frac{(d u \cdot d t / d y)}{d t} = \frac{d u}{d y}$$

$$\rightarrow \tau_{yx} \propto \frac{d u}{d y} \quad \therefore \tau_{yx} = \mu \frac{d u}{d y}$$

此稱之為 **Newton's Viscosity Law**

符合 牛頓黏滯律 之流體稱為 牛頓流體 (Newtonian fluid)

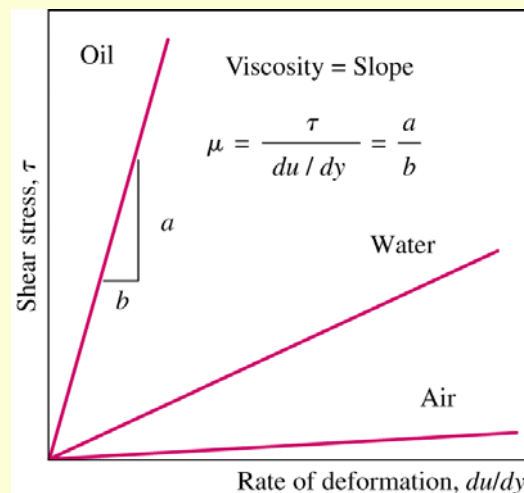
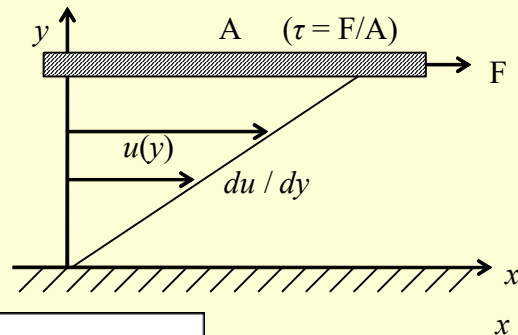
μ = coefficient of viscosity (黏滯性係數) (單位: $Pa \cdot s$)
= dynamic viscosity (or absolute viscosity)

• Kinematic viscosity (運動黏滯性) $\nu = \frac{\mu}{\rho}$

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Determined by experiments

Newtonian fluid: $\tau_{yx} = \mu \frac{d u}{d y}$



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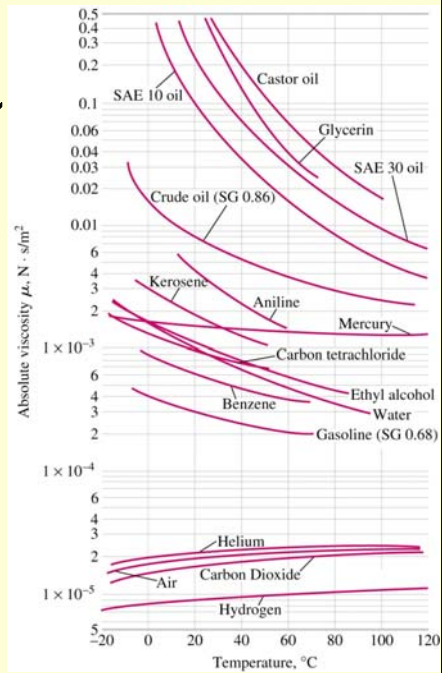
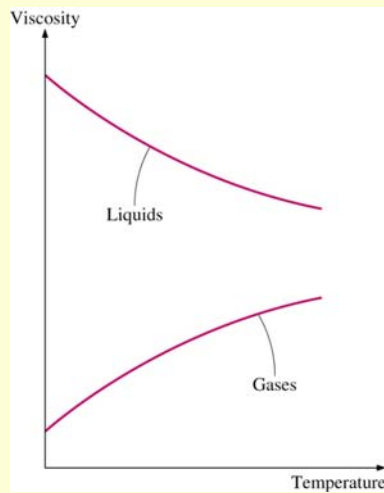
◎ 溫度對 μ 之影響：

① 液體viscosity → 主要由於分子間內聚力

氣體viscosity → 主要由於分子間碰撞

② 溫度上升 → 液體分子間內聚力↓ ⇒ μ ↓

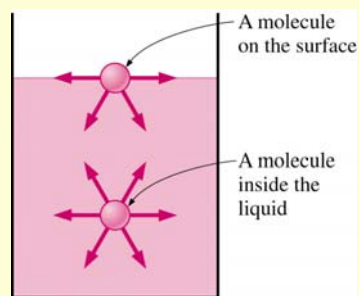
溫度上升 → 氣體分子間碰撞↑ ⇒ μ ↑



⑦ Surface tension (表面張力)

(1) 成因：① Intermolecular Cohesion (分子間內聚力)

② Intermolecular Adhesive Force (分子間吸附力)



(2) Negligible in many engineering problems.

→ Predominant in ① capillary rise of liquid in narrow space

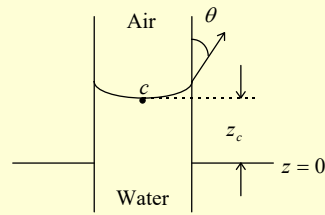
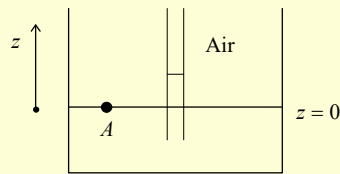
② bubble formation, liquid drop.

③ breakup of liquid jets.

④ small scale model

→ 工程上：地下水 (土壤顆粒間之水分、污染物)

圓形毛細管上升高度 Z_c



$$h = \frac{P}{\rho g} + z$$

$h =$ piezometric head (or hydraulic head)

Static: A: $h_A = 0 + 0 = 0$

C: $h_C = \frac{P_c}{\rho g} + Z_c = 0$ (no flow)

$\therefore \frac{P_c}{\rho g} = -Z_c$ ※pressure in capillary is negative!!

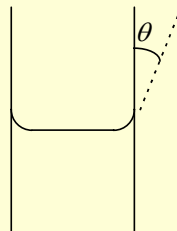
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$\sigma_{aw} =$ Tension force per unit length

$$\sum F_Z = 0 : (\pi r^2) \cdot P_c + \sigma_{aw} \cdot (2\pi r) \cos \theta = 0$$

$$(\pi r^2) \cdot (-z_c \cdot \rho g) + \sigma_{aw} \cdot (2\pi r) \cos \theta = 0$$

$$z_c = \frac{2\sigma_{aw} \cdot \cos \theta}{\rho g \cdot r}$$



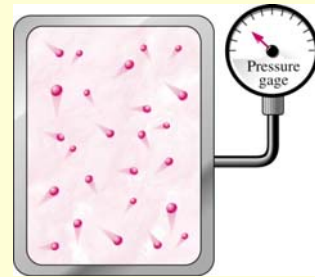
通常 $\theta \rightarrow 0^\circ$

$\cos \theta \rightarrow 1 \quad \therefore z_c \cong \frac{2\sigma_{aw}}{\rho g \cdot r}$

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⊗ Vapor Pressure (蒸汽壓) 液體表面分子掙脫，分子撞擊形成蒸汽壓

Temp. \uparrow , Vapor pressure (P_v) \uparrow

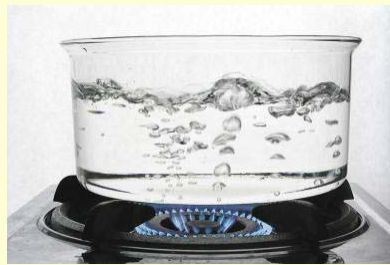


What is Boiling? (何謂沸騰?)

When external absolute pressure (外在絕對壓力) imposed on liquid is equal or less than the vapor pressure of the liquid at that temperature

→ Formation of vapor bubbles

→ Boiling!!



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⊙ Cavitation (穴蝕) :

Bernoulli's theory tells us:

When velocity \uparrow \Rightarrow External pressure \downarrow \Rightarrow Bubbles form \Rightarrow Cavitation

\Rightarrow 氣泡高速撞擊渦輪機葉面
或磨蝕管壁，造成損毀！

